

# Costume-Con® 26 Pocket Program

The times and rooms printed here update those printed in the program book.  
 Items noted with ① are still tentative — please check at the Info Desk for the final details.

**Masquerades' Deadlines:**  
 Registration deadline for the masquerades is Friday 8pm at the Masquerade Desk near Convention Registration.

Documentation for the Historical Masquerade is due by Friday 8pm at the Masquerade Desk.

Documentation & music for the Fantasy & Science-Fiction Masquerade is due by the end of tech rehearsal Saturday.

**Fantasy & Science-Fiction Masquerade**  
 Saturday  
*Pine-Fir-Oak Rooms, second floor*  
 Doors open at 7pm  
 Show starts at 7:30pm

**Historical Masquerade**  
 Sunday  
*Pine-Fir-Oak Rooms, second floor*  
 Doors open at 7pm  
 Show starts at 7:30pm

**Dealers Room:**  
*Sierra-Cascade Rooms, first floor*  
 Open

Friday	Noon – 6pm
Saturday	10am – 6pm
Sunday	10am – 6pm
Monday	10am – 3pm

Voting for Most Evil Merchandise ends Sunday night.

**Doll Exhibit:**  
*Riesling Room, second floor*  
 Open

Friday	Noon – 6pm
Saturday	10am – 6pm & open for two hours after the masquerade
Sunday	10am – 6pm 3:30pm-4:30pm - Guided Tour
Monday	10am – 3pm

**Info Desk**  
*Near Convention Registration*  
 Open

Thursday	6pm – 9pm
Friday	11:30am – 7:45pm
Saturday	9:30am – 7:45pm
Sunday	10am – 7:45pm
Monday	10am – 1pm

**Convention Operations**  
*Zinfandel Room, second floor*  
 Open  
 Friday, Saturday, & Sunday  
 12noon – 12midnight

**Mad Science Fair:**  
*San Martin-San Simeon Rooms, first floor*  
 Open

Saturday	10am – 6pm 10am-12noon - Judging
Sunday	10am – 6pm

Registration forms available Friday at Masquerade Desk.

**Parallel Dimensions in Design**  
 Sunday  
*Donner Pass-Siskiyou Rooms, first floor*  
 Doors open at 11am, show is 11:30am – 1:45pm

Single-Pattern Contest entry registration open until noon on Saturday.

**CC26 is April 25 - April 28, 2008  
 at the Doubletree Hotel in San Jose,**

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*Don't miss these chances to socialize with fellow costumers  
and see and be seen in costume!*

<b>Con Suite</b>	
<i>Boardroom, second floor</i>	
Thursday	8pm – 12midnight
Friday	10am – 12midnight
Saturday	9am – 12midnight
Sunday	9am – 12midnight
Monday	9am – 4pm

<b>Stitch 'n' Bitch Room</b>	
<i>Chardonnay Room, second floor</i>	
Friday	4pm – 2am
Saturday	12noon – 2am
Sunday	12noon – 2am

<b>Photo Areas</b>	
Friday, Saturday, & Sunday	
11am – 5pm	
<ul style="list-style-type: none"> <li>• Near Convention Registration</li> <li>• Near Cedar Room, second floor</li> </ul>	

<b>Informal Events on Saturday</b>
<p><b>Steampunk Meetup</b> Saturday, 11am-12noon Outside the Mad Science Fair</p> <p><b>Asian Ball-Jointed Doll Meetup</b> Saturday at 12:30pm, afternoon Hotel lobby by the fireplace</p> <p><b>Costumers Swap Meet</b> Saturday, sign-up at 1:30pm Gateway Foyer \$5 per half-table Swap or sell from 2pm-5pm</p> <p><b>Pirates Take Over the Hotel Bar</b> Saturday, starting 5pm Buy yrself a drink with yr mateys!</p>

<b>Informal Events on Sunday</b>
<p><b>Hats &amp; Jammies Breakfast</b> Sunday morning until 11am Coffee Garden restaurant Come down in your PJs &amp; a cool hat</p> <p><b>Fursuit Parade</b> Sunday, starting at 5pm Around the first floor Watch the anthropomorphics in action</p> <p><b>1950s Vintage Tea Party</b> Sunday after dinner, before the masquerade In the Con Suite Sponsored by Patterns of the Past</p>

<b>Parties &amp; Nighttime Events</b>
<p>Watch for special parties in the Con Suite, presented by conventions and fan groups. Also, the second floor of the Doubletree Hotel is our designated "party floor" where guests may host their own events.</p>

